V.5. Timing Measurements

Pulse height measurements discussed up to now emphasize accurate measurement of signal charge.

- Timing measurements optimize determination of time of occurrence.
- For timing, the figure of merit is not signal-to-noise, but slope-to-noise ratio.

Consider the leading edge of a pulse fed into a threshold discriminator ( comparator).

The instantaneous signal level is modulated by noise.

⇒ time of threshold crossing fluctuates

\[ \sigma_t = \frac{\sigma_n}{\left. \frac{dV}{dt} \right|_{V_T}} \]
Typically, the leading edge is not linear, so the optimum trigger level is the point of maximum slope.

![Graph showing pulse shaping](image)

**Pulse Shaping**

Consider a system whose bandwidth is determined by a single $RC$ integrator.

The time constant of the $RC$ low-pass filter determines the

- rise time (and hence $dV/dt$)
- amplifier bandwidth (and hence the noise)

**Time dependence**

$$V_o(t) = V_0(1 - e^{-t/\tau})$$

The rise time is commonly expressed as the interval between the points of 10% and 90% amplitude

$$t_r = 2.2\tau$$

In terms of bandwidth

$$t_r = 2.2\tau = \frac{2.2}{2\pi f_u} = \frac{0.35}{f_u}$$

Example: An oscilloscope with 100 MHz bandwidth has 3.5 ns rise time.
The frequency response of this simple system is

\[ A(i\omega) \equiv \frac{V_o}{V_i} = \frac{A_0}{1 + i\omega\tau} \]

The magnitude of the gain

\[ A(\omega) = \frac{A_0}{\sqrt{1 + (\omega\tau)^2}} \]

At the upper bandwidth limit

\[ \omega\tau = 1 \quad \rightarrow \quad f_u = \frac{1}{2\pi\tau} \]

the signal response has dropped to

\[ A(f_u) = \frac{A_0}{\sqrt{2}} \]

Expressed in terms of the upper bandwidth limit \( f_u \), the frequency response

\[ A(f) = \frac{A_0}{\sqrt{1 + (f/f_u)^2}} \]
A Parenthetical Practical Comment

Since it is often convenient to view the frequency response logarithmically, gain is often expressed in logarithmic scale, whose unit is the Bel.

Defined as a power ratio

\[ A[B] = \log \frac{P_2}{P_1} \]

Since dB tends to be a more common order of magnitude, this is usually written

\[ A[\text{dB}] = 10 \log \frac{P_2}{P_1} \]

which can be expressed as a voltage ratio

\[ A[\text{dB}] = 10 \log \frac{V_2^2}{V_1^2} / R_2 = 20 \log \frac{V_2}{V_1} + 10 \log \frac{R_1}{R_2} \]

or if \( R_1 = R_2 \)

\[ A[\text{dB}] = 20 \log \frac{V_2}{V_1} \]

\( V_2 / V_1 = 10 \) corresponds to 20 dB.

Caution: In practice, voltage gains are often expressed in dB without regard to the resistance ratio. Clearly, converting such a gain figure into a power ratio can be very misleading.

At the upper cutoff frequency of the amplifier, the gain has dropped to \( 1/\sqrt{2} \) of its maximum, corresponding to –3 dB.

\[ \Rightarrow \] Bandwidth limits are often referred to colloquially as “3 dB frequencies”.

Bandwidth of a Cascade of Amplifiers

Invariably, the required gain is provided by multiple amplifying stages.

If we define the bandwidth of a cascade of \( n \) amplifiers \( f_u^{(n)} \) as the frequency where the gain has dropped by –3 dB, i.e. \( 1/\sqrt{2} \)

\[
\left[ \frac{1}{\sqrt{1 + (f_u^{(n)}/f_u)^2}} \right]^n = \frac{1}{\sqrt{2}}
\]

then

\[
\sqrt{1 + (f_u^{(n)}/f_u)^2} = 2\sqrt{\frac{n}{2}}
\]

\[
\frac{f_u^{(n)}}{f_u} = \sqrt{2^{1/n} - 1}
\]

Correspondingly, for the lower cutoff frequency

\[
\frac{f_i^{(n)}}{f} = \frac{1}{\sqrt{2^{1/n} - 1}}
\]

Calculating the rise time of a cascade of \( n \) stages is more difficult, but to a good approximation (~ 10%)

\[
t_r \approx \sqrt{t_{r1}^2 + t_{r2}^2 + \ldots + t_{rn}^2}
\]
Choice of Rise Time in a Timing System

Assume a detector pulse with peak amplitude $V_0$ and a rise time $t_c$ passing through an amplifier chain with a rise time $t_{ra}$.

The cumulative rise time at the discriminator input is

$$t_r = \sqrt{t_c^2 + t_{ra}^2}$$

The electronic noise at the amplifier output is

$$V_{no}^2 = \int v_{ni}^2 df = v_{ni}^2 \Delta f_n$$

For a single RC time constant the noise bandwidth

$$\Delta f_n = \frac{\pi}{2} f_n = \frac{1}{4\pi} \frac{0.55}{t_{ra}}$$

As the number of cascaded stages increases, the noise bandwidth approaches the signal bandwidth. In any case

$$\Delta f_n \propto \frac{1}{t_{ra}}$$
The timing jitter

\[ \sigma_t = \frac{V_{no}}{dV/dt} \approx \frac{V_{no}}{V_0/t_r} = \frac{1}{V_0} V_{no} t_r \propto \frac{1}{V_0} \sqrt{t_{ra}} \left( t_c^2 + t_{ra}^2 \right) = \frac{\sqrt{t_c}}{V_0} \sqrt{\frac{t_c}{t_{ra}} + \frac{t_{ra}}{t_c}} \]

The second factor assumes a minimum when the rise time of the amplifier equals the collection time of the detector \( t_{ra} = t_c \).

At amplifier rise times greater than the collection time, the time resolution suffers because of rise time degradation. For smaller amplifier rise times the electronic noise dominates.

The timing resolution improves with decreasing collection time \( \sqrt{t_c} \) and increasing signal amplitude \( V_0 \).
The integration time should be chosen to match the rise time.

How should the differentiation time be chosen?

As shown in the figure below, the loss in signal can be appreciable even for rather large ratios $\tau_{diff}/\tau_{int}$, e.g. >20% for $\tau_{diff}/\tau_{int} = 10$.

Since the time resolution improves directly with increasing peak signal amplitude, the differentiation time should be set to be as large as allowed by the required event rate.

![Diagram of CR-RC Shaper](attachment:image.png)

**CR-RC SHAPER**

**FIXED INTEGRATOR TIME CONSTANT = 10 ns**

**DIFFERENTIATOR TIME CONSTANT = $\infty$, 100, 30 and 10 ns**
Time Walk

For a fixed trigger level the time of threshold crossing depends on pulse amplitude.

⇒ Accuracy of timing measurement limited by
  • jitter (due to noise)
  • time walk (due to amplitude variations)

If the rise time is known, “time walk” can be compensated in software event-by-event by measuring the pulse height and correcting the time measurement.

This technique fails if both amplitude and rise time vary, as is common.

In hardware, time walk can be reduced by setting the threshold to the lowest practical level, or by using amplitude compensation circuitry, e.g. constant fraction triggering.
Lowest Practical Threshold

Single $RC$ integrator has maximum slope at $t=0$.

$$\frac{d}{dt}(1-e^{-t/\tau}) = \frac{1}{\tau} e^{-t/\tau}$$

However, the rise time of practically all fast timing systems is determined by multiple time constants.

For small $t$ the slope at the output of a single $RC$ integrator is linear, so initially the pulse can be approximated by a ramp $\alpha t$.

Response of the following integrator

$$V_i = \alpha t \quad \rightarrow \quad V_o = \alpha(t-\tau) - \alpha \tau e^{-t/\tau}$$

$\Rightarrow$ The output is delayed by $\tau$ and curvature is introduced at small $t$.

Output attains 90% of input slope after $t = 2.3\tau$.

Delay for $n$ integrators $= n\tau$

Also see plots for $CR-(RC)^n$ shaper in discussion on pulse shaping.
Constant Fraction Timing

Basic Principle:

make the threshold track the signal

The threshold is derived from the signal by passing it through an attenuator $V_T = f V_s$.

The signal applied to the comparator input is delayed so that the transition occurs after the threshold signal has reached its maximum value $V_T = f V_0$. 
For simplicity assume a linear leading edge

\[ V(t) = \frac{t}{t_r} V_0 \quad \text{for } t \leq t_r \quad \text{and} \quad V(t) = V_0 \quad \text{for } t > t_r \]

so the signal applied to the input is

\[ V(t) = \frac{t-t_d}{t_r} V_0 \]

When the input signal crosses the threshold level

\[ fV_0 = \frac{t-t_d}{t_r} V_0 \]

and the comparator fires at the time

\[ t = f t_r + t_d \quad (t_d > t_r) \]

at a constant fraction of the rise time independent of peak amplitude.

If the delay \( t_d \) is reduced so that the pulse transitions at the signal and threshold inputs overlap, the threshold level

\[ V_T = f \frac{t}{t_r} V_0 \]

and the comparator fires at

\[ f \frac{t}{t_r} V_0 = \frac{t-t_d}{t_r} V_0 \]

\[ t = \frac{t_d}{1-f} \quad (t_d < (1-f) t_r) \]

independent of both amplitude and rise time (amplitude and rise-time compensation).
The circuit compensates for amplitude and rise time if pulses have a sufficiently large linear range that extrapolates to the same origin.

![Graph showing compensation range and conditions for delay]

The condition for the delay must be met for the minimum rise time:

\[ t_d \leq (1 - f) t_{r,\text{min}} \]

In this mode the fractional threshold \( V_T/V_0 \) varies with rise time.

For all amplitudes and rise times within the compensation range the comparator fires at the time

\[ t_0 = \frac{t_d}{1 - f} \]
Another View of Constant Fraction Discriminators

The constant fraction discriminator can be analyzed as a pulse shaper, comprising the

- delay
- attenuator
- subtraction

driving a trigger that responds to the zero crossing.

The timing jitter depends on

- the slope at the zero-crossing
  (depends on choice of $f$ and $t_d$)
- the noise at the output of the shaper
  (this circuit increases the noise bandwidth)
Examples

1. $\gamma - \gamma$ coincidence (as used in positron emission tomography)

Positron annihilation emits two collinear 511 keV photons.

Each detector alone will register substantial background.

Non-coincident background can be suppressed by requiring simultaneous signals from both detectors.

- Each detector feeds a fast timing channel.
- The timing pulses are combined in an AND gate (coincidence unit). The AND gate only provides an output if the two timing pulses overlap.
- The coincidence output is used to open a linear gate, that allows the energy signal to pass to the ADC.
This arrangement accommodates the contradictory requirements of timing and energy measurements. The timing channels can be fast, whereas the energy channel can use slow shaping to optimize energy resolution (“fast-slow coincidence”).

Chance coincidence rate

Two random pulse sequences have some probability of coincident events.

If the event rates in the two channels are $n_1$ and $n_2$, and the timing pulse widths are $\Delta t_1$ and $\Delta t_2$, the probability of a pulse from the first source occurring in the total coincidence window is

$$ P_1 = n_1 \cdot (\Delta t_1 + \Delta t_2) $$

The coincidence is “sampled” at a rate $n_2$, so the chance coincidence rate is

$$ n_c = P_1 \cdot n_2 $$

$$ n_c = n_1 \cdot n_2 \cdot (\Delta t_1 + \Delta t_2) $$

i.e. in the arrangement shown above, the chance coincidence rate increases with the square of the source strength.

Example: $n_1 = n_2 = 10^6 \text{ s}^{-1}$

$\Delta t_1 = \Delta t_2 = 5 \text{ ns}$

$\Rightarrow n_c = 10^4 \text{ s}^{-1}$

Two silicon detectors

First detector thin, so that particle passes through it (transmission detector)

⇒ differential energy loss $\Delta E$

Second detector thick enough to stop particle

⇒ Residual energy $E$

Measure time-of-flight $\Delta t$ between the two detectors

\[
E_{tot} = \Delta E + E \quad Z \propto \sqrt{\Delta E \cdot E_{tot}} \quad A \propto E \cdot (\Delta t / s)^2
\]
“Typical” Results

Example 1

Flight path 20 cm, \[ \Delta t \approx 50 \text{ ps FWHM} \]
\[ \sigma_t = 21 \text{ ps} \]

(H. Spieler et al., Z. Phys. A278 (1976) 241)
Example 2

1. $\Delta E$-detector: 27 $\mu$m thick, $A = 100$ mm$^2$, $\langle E \rangle = 1.1 \cdot 10^4$ V/cm

2. $E$-detector: 142 $\mu$m thick, $A = 100$ mm$^2$, $\langle E \rangle = 2 \cdot 10^4$ V/cm

For 230 MeV $^{28}$Si:

$$\Delta E = 50 \text{ MeV} \quad \Rightarrow \quad V_s = 5.6 \text{ mV}$$

$$E = 180 \text{ MeV} \quad \Rightarrow \quad V_s = 106 \text{ mV}$$

$$\Rightarrow \quad \Delta t = 32 \text{ ps FWHM}$$

$$\sigma_t = 14 \text{ ps}$$

Example 3

Two transmission detectors,

each 160 $\mu$m thick, $A = 320$ mm$^2$

For 650 MeV/u $^{20}$Ne:

$$\Delta E = 4.6 \text{ MeV} \quad \Rightarrow \quad V_s = 800 \mu\text{V}$$

$$\Rightarrow \quad \Delta t = 180 \text{ ps FWHM}$$

$$\sigma_t = 77 \text{ ps}$$

For 250 MeV/u $^{20}$Ne:

$$\Delta E = 6.9 \text{ MeV} \quad \Rightarrow \quad V_s = 1.2 \text{ mV}$$

$$\Rightarrow \quad \Delta t = 120 \text{ ps FWHM}$$

$$\sigma_t = 52 \text{ ps}$$
Fast Timing: Comparison between theory and experiment

At $S/N < 100$ the measured curve lies above the calculation because the timing discriminator limited the rise time.
At high $S/N$ the residual jitter of the time digitizer limits the resolution.